

Sneak
Peak



An Irish Murder at Glas Mansion

Harvest Moon Mysteries





The Story

Fáilte! Welcome to Glas Mansion!

This historical building in the small, beautiful town of Stoirme, Ireland, was converted into a luxury hotel by Ness Neil, a successful Irish businessperson. The elite class of Europe is eagerly anticipating the opening of the new hotel, but the townspeople of Stoirme despise it. Their town has felt like a construction zone for months, and they resent the fact that an important historical building will not only be accessible to the elite.

In an effort to appease the townspeople, Ness Neil is hosting a glamorous event at the Glas Mansion Hotel for ten lucky Stoirmeneans. The town held a raffle for the event on the radio last week, and tonight, the five raffle winners and their plus-ones are in attendance. The schedule for tonight includes a gourmet meal served by Chef Diamonte, entertainment by the local Irish dancer Keira Kennedy, and a friendly competition for all the attendees.

Of course, the press is here to capture all the happy smiles and create a positive reputation for the Glas Mansion Hotel. Who would have thought they would have a murder to report as well?






Schedule

We document the start time as 7:00 pm, but you have the flexibility to commence your event at any time you prefer. You are also encouraged to modify the timing of the schedule if necessary.

7:00 pm	Guest arrival
7:30 pm	Game start Host reads announcements and explains how to play. (Script provided in purchase.)
7:50 pm	Dr. Fogarty announcement & Keira's performance
8:00 pm	Mingling Round #1
8:45 pm	Glas Mansion Competition & group photo
9:15 pm	Mingling Round #2
10:00 pm	Game End Reveal the murder plot, crimes, and secrets.





Kii Materials

Within minutes of your purchase, you will receive an email providing you with access to all the mystery game files. The included files are listed below:

Host Documents

- 1 Host guide
- Posters, which include the schedule and a scenario map
- Scripts document, which includes announcements for the start of the game and scripts for the reveal at the end of the game
- Host items document

Guest Documents

- 15 Character packets, which include character descriptions, goals, secrets, clues, and items

Other Documents

- 1 Printable pdf invitation
- 
- 



Character List

This game accommodates a party of 10 to 15 characters.

Hotel staff


Chef Diamonte	Italian chef
Keenan O'Brian	Bartender
Ness Neil	Hotel owner
Torin Maeve	Room service

Event guests

Barry Buckley	Irish folklore enthusiast & Stoirme local
Dylan O'Conner	Stoirme local
Emer Buckley	Construction worker & Stoirme local
Grandpa Jaime Murphy	Stoirme local
Klaire O'Conner	Stoirme local
Owen Reilly	History museum owner & Stoirme local
Rosin Reilly	Librarian & Stoirme local
Shane Murphy	Stoirme local

Other attendees

Keira Kennedy	Irish dancer & Stoirme local
Ryan Hogan	Reporter





Character Sneak Peak

Below is an abridged version of the character packet for Owen Reilly. In order to maintain the integrity of Owen's secrets and clues, it was necessary to blackout parts of the text. Purchase the entire kit to discover all that Owen is hiding.

Character Overview

You are a Stoirme local. You are attending this event as the plus-one to your wife, Rosin, who won the tickets through a raffle on the radio. Honestly, you were surprised that she wanted to attend since she usually keeps to herself around the people of Stoirme. Rosin definitely has secrets to keep, but you don't mind.

You met Rosin several years ago while on [REDACTED] and you both quickly decided to elope.

Rosin quickly [REDACTED]

[REDACTED] don't really care about what Rosin is hiding though, you love her and you're happy to help keep her safe from whatever secret she is hiding from.

Plus, you have secrets of your own that you and Rosin are hiding. Most people in Stoirme know that you own the Stoirme History Museum, but only a few know that you [REDACTED] love collecting items, finding things of value, and making [REDACTED] you always keep a weapon on you.

There are at least two people here tonight that may be interested in [REDACTED]. One is Dylan O'Conner, who is a regular [REDACTED] O'Connors don't have much money, so y [REDACTED]

[REDACTED]

The other person interested [REDACTED] [REDACTED] scheduled a meeting with you.

The most obvious suspects for the murder of Liam are the Murphys. The Murphy-O'Conner feud is basically a part of Stoirme history. Apparently, one of the Murphys stole a sheep from one of the O'Connors back in the day. The Murphys deny this, of course, and today no one really understands what is true about the feud and what is not. Anyways, you can't imagine Grandpa Murphy or Shane doing something like this.

You are excited to be out and about with your wife, even though it means spending time with Ness Neil. The whole town of Stoirme is angry with Ness. You see, Glas Mansion used to be a community building under the ownership of an anonymous donor. When the town realized that the building was deteriorating and no one was claiming its ownership, they gathered money to save the mansion. After three years of collection and small repairs, the town had to put it up for sale. The heartless Ness Neil snatched it up and converted it into a fancy hotel. The past year has been nothing but loud noise and dust from the renovations, and now that it's opening, things are just going to get worse. You and the rest of town are certain that Glas Mansion belongs to a Stoirme family! You just need to find the proof.

Relationships

Dylan
O'Conner

Dylan is a Stoirme local. He's not the smartest, and [REDACTED] that by bullying others. You are pretty sure that the items he brings.

Grandpa
Jaime Murphy

Jaime is a Stoirme local. He's a sweet guy unless you get on his bad side. You talk to him at the pub about the good ole days in Stoirme.

Ness Neil

Ness is the business person that turned Glas Mansion into a hotel. You are not a fan of the hotel or of Ness.

Rosin Reilly

Rosin is your wife. Most people in town [REDACTED] but [REDACTED]

Ryan Hogan

Ryan is a reporter. You wonder if [REDACTED] Also, it would be best to [REDACTED]

Secret & Clue

Your secret is information that you know and would prefer that others do not know.
Your clue is information that you know and could hurt the goals of other characters.



SECRET

I [REDACTED]



CLUE

Klaire has [REDACTED]
[REDACTED]

Goals

Save Glas Mansion. You are certain that this mansion belongs to a Stoirme family, instead of in the hands of a business person. You just need to get proof! Maybe something or someone here can help you solve this mystery.

Run [REDACTED]
[REDACTED]

Solve the murder. You will not let the beautiful town of Stoirme be known for extravagant hotels and murder.

Items

The items and money below are currently in your possession. You can use, show, gift, or sell them to other players throughout the event.



[Redacted text]

[Redacted text]

Uses: □



Cypher

Send a secret note to another player.
(Give your note to the host and show them this card.)

Uses: □



Attack Item: Knife

Attack someone. (Follow attack rules given by the host.)

Uses: □ □



Abilities

The following abilities can only be used by you. Follow the instructions, and check off a circle each time you use the ability.



An Eye For Art

After talking with someone about historic artifacts for one minute, show them this card. They must show you all of their items.

Uses:



~~Genie Translation~~

Don't all good Irish historians know

Uses:



Lost In Conversation

After talking to someone for at least one minute, show them this card. They must show you their secret.

Uses:

Getting Started

Check in with **Klaire O'Conner** to give your condolences and ask if she has anything

~~_____~~

Consider signing up for the **Glas Mansion Competition**. Some of the prizes are

~~_____~~